

# Layer 4 - Dynamic Team Governance

Structural Shift / Dynamic Team Governance

**Orchestration becomes a dynamic AI team structure.**

## Problem

Static orchestration coordinates agents, but may not adapt to boundary signals, evidence needs, risk changes, or role changes during execution.

## Trust Kernel action

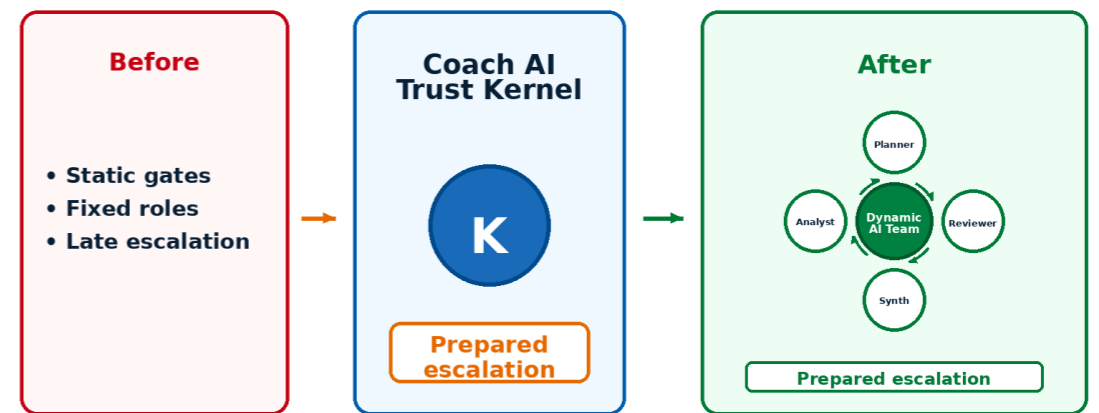
Player AIs raise boundary signals. Coach AI / Trust Kernel interprets them, adapts Trust Modes, changes routing, and prepares cases before human escalation.

## Effect

AI roles coordinate internally before human escalation. Only unresolved or unauthorized prepared cases reach the Human Gate.

## Public boundary

Humans are not inserted into every loop. Human Gate remains the final responsibility and stopping authority for unresolved or unauthorized cases.



Only prepared exceptions reach the Human Gate.

## Who this helps

Agentic workflows, multi-agent AI pipelines, and enterprise AI operations.

## Discussion scope

Role design, Trust Modes, boundary signals, POC framing, NDA boundary.

## Decision preparation vocabulary

Adopt

Revise

HOLD

Re-evaluate

Repair

Escalate

Return